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| Test | Description | Inputs | Expected Outputs | Actual Outputs | Test Creation Date | Performed By | Build/Version | Pass/Fail | Outcome Description |
| 1 | Creation of a property object with the description, price and property level | Description: Robbie’s Home  Price: 250  Rents: 20, 40, 60, 80, 100, 120 | Getter methods to return correct description, price and correct rent for each property level | The expected outputs |  | Atiqul |  | PASS | Property objects are properly created |
| 2 | Should receive error when property is created with invalid parameters | Description: null  Price: -250  Rents: null | Illegal argument exception | Illegal argument exception |  | Atiqul |  | PASS | Error correctly given for improper parameters |
| 3 | Creation of a station with a description and price | Description: Matt’s Rail  Price: 200 | Getter methods to return correct description and price for the station | The expected outputs |  | Atiqul |  | PASS | Stations are properly created |
| 4 | Should receive error when station is created with invalid parameters | Description: null  Price: -200 | Illegal argument exception | Illegal argument exception |  | Atiqul |  | PASS |  |
| 5 | Creation of a utility with a description and price | Description: Ollie’s Electrics | Getter methods to return correct description and price for the utility | The expected outputs |  | Atiqul |  | PASS |  |
| 6 | Should receive error when utility is created with invalid parameters | Description: null  Price: -200 | Illegal argument exception | Illegal argument exception |  | Atiqul |  | PASS |  |
| 7 | Property objects that are bought should be owned by the correct player | Call buy(buyer) from Property class  Player object: buyer |  |  |  | Atiqul |  | PASS |  |
| 8 |  |  |  |  |  | Atiqul |  | PASS |  |
| 9 |  |  |  |  |  | Atiqul |  | PASS |  |
| 10 |  |  |  |  |  | Atiqul |  | PASS |  |
| 11 |  |  |  |  |  | Atiqul |  | PASS |  |